



**FESTIVAL TOUS ÉCRANS**

GENEVA INTERNATIONAL FILM FESTIVAL

[WWW.TOUS-ECRANS.COM](http://WWW.TOUS-ECRANS.COM)

## **Game Pitch @ Game Day Geneva International Film Festival, Tous Ecrans**

**6th November 2013**

Don't miss this unique opportunity to present your video game in development at the first **Game Pitch @ Game Day** of Festival Tous Ecrans, November 6 in Geneva.

Swiss Game Developers can present their work-in-progress to an international panel of digital media representatives, business incubators and video game professionals.

Selected projects will profit from personalised feedback and 1,500 chf will be awarded to the most convincing project.

5 projects will be selected by October 10 and team members will be asked to prepare a lively 10-minute presentation – this should aim to convince both the panel and the audience alike!

To participate at Game Pitch @ Game Day, sponsored by Alp ICT, please mail the following material by 27 September 2013 to [games@tous-ecrans.com](mailto:games@tous-ecrans.com):

- a brief presentation of the developer team and – if applicable – games already published
- content summary of the game in development
- platform information i.e. iOS, Android, PC or console
- link to a playable demo-version or a gameplay video

There will be no correspondence regarding the preselection process.

For questions regarding the pitch event: [games@tous-ecrans.com](mailto:games@tous-ecrans.com)

Good luck!